



Reel Breakdown



INTRO

Software: Maya, Mental Ray, After Effects

Time Spent: 2 days

Responsibilities: Animation, Lighting, Rendering, Compositing

Credits: Ramtin Ahmadi - Character Model/Rig



ANGRY MONKEY

Software: Maya, Mental Ray, Shake

Time Spent: 1 month

Responsibilities: Animation, Lighting, Rendering, Compositing

Credits: Wade Ryer - Monkey Model/Rig

Jose Cordova - Matte Painting, Maurice Baxter - Bear Model

Seaira Kovach - Bear Rig



FOAMY LATTE

Software: Maya, Mental Ray, Photoshop, Shake

Time Spent: 1 month

Responsibilities: Animation, Prop Modeling, Lighting, Textures, Rendering, Compositing

Credits: Sam Model/Rig - Tim Oberlander

Alfred Model/Rig - Rodri Torres



OUTFIELD

Software: Maya, Mental Ray, Photoshop, Shake

Time Spent: 1 month

Responsibilities: Animation, Matte Painting, Lighting, Environment Modeling, Rendering, Compositing

Credits: Ramtin Ahmadi - Character Model/Rig

Final Reel Compilation - Final Cut Pro, DVD Studio Pro